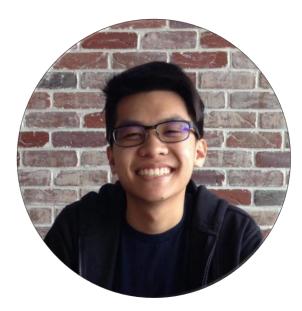




Jonathan Lin

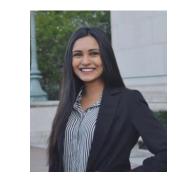
Chelsea Chen | Andrew Chen | Joey Nguyen Dhanya Jayagopal | Kevin Lin

Our Team





Andrew Chen

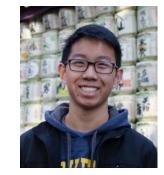


Dhanya Jayagopal



Joey Nguyen

Jonathan Lin Project Leader





Kevin Lin

Chelsea Chen

Goals of Project

Cohesion

• Want result to sound like music

Not too "random"

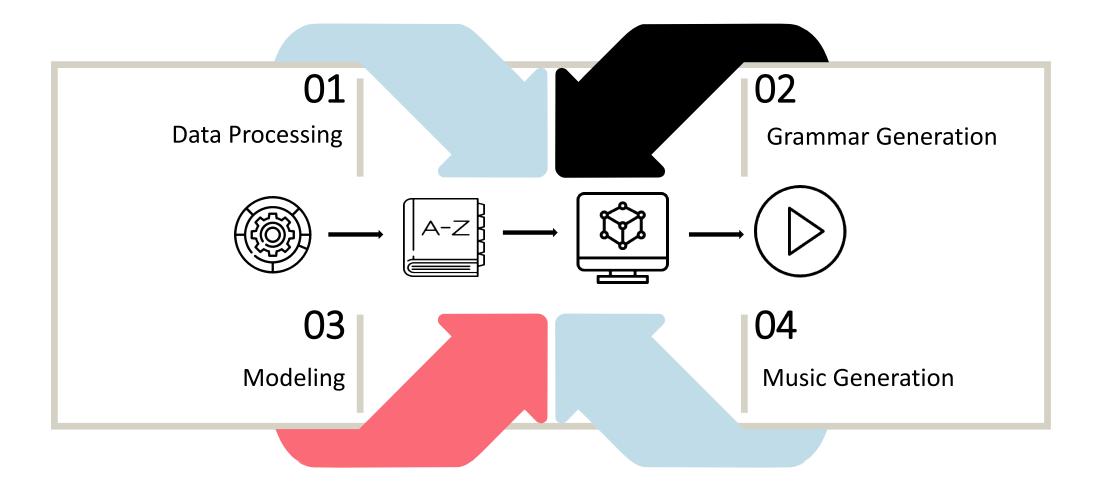
Originality

 Does not too closely imitate training data

Emulation

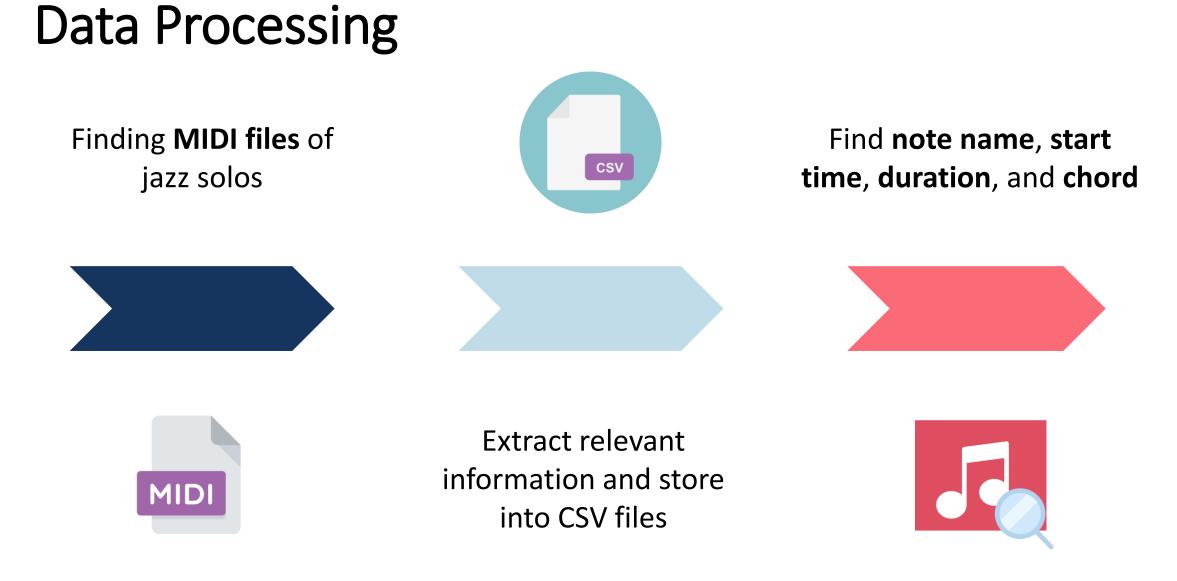
Sounds like the style of original artist

Project Overview





Data Processing





Grammar Generation

Generating S-Expressions

S-Expressions

Backbone of our method of grammar generation Encapsulates the **style of the piece**



- Represents one measure
- Contains max/min "slope" of the measure
- > For each note in measure:
 - Categorize based on chord type
 - Categorize based on number of half steps away from root

Featurization

For each *s*-*expression*, we calculated **6 features**:



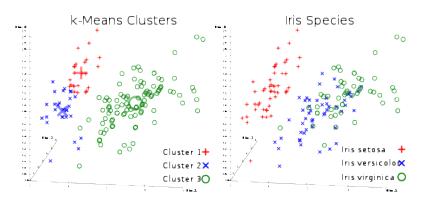
We normalized these features to prepare for the next part of the project.



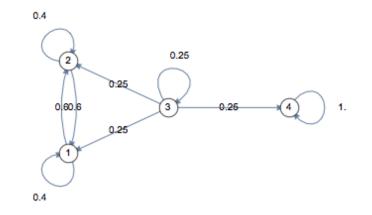
Modeling

Clustering and Probabilistic Chaining

1. Run **K-Means** using the six features from before to create clusters of *s-expressions*



2. Generate a Markov Model: CPTs that reveals which cluster of are likely to follow another, attempting to model the musician's style of playing



Note Resolution, Interval Generation

Note Resolution

- Hop through the Markov Model
- Probabilistically choose s-expressions within successive nodes
- Select notes within chosen *s*-*expressions*

Interval Generation

- Probabilistically add intervals to generate chords
- Add intermittent notes to simulate improvisation



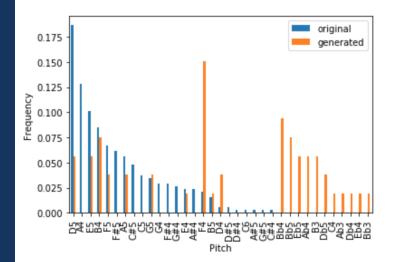
Visualizations

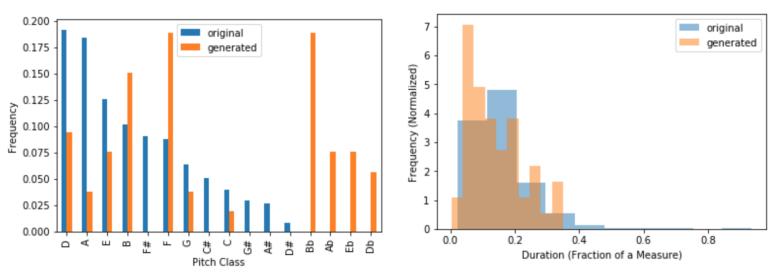
Night and Day

Pitch



Duration



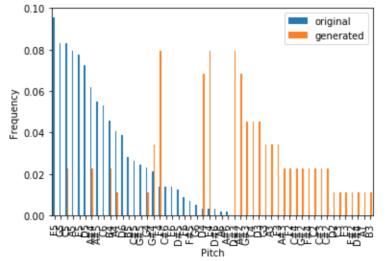


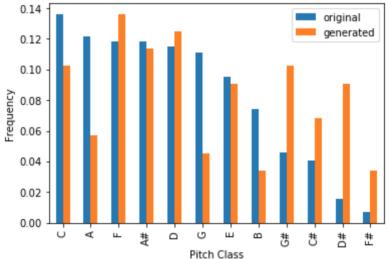


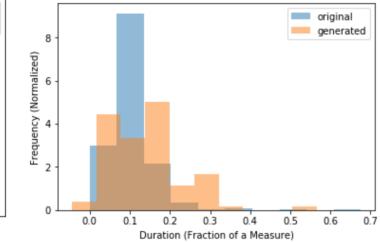
Pitch



Duration



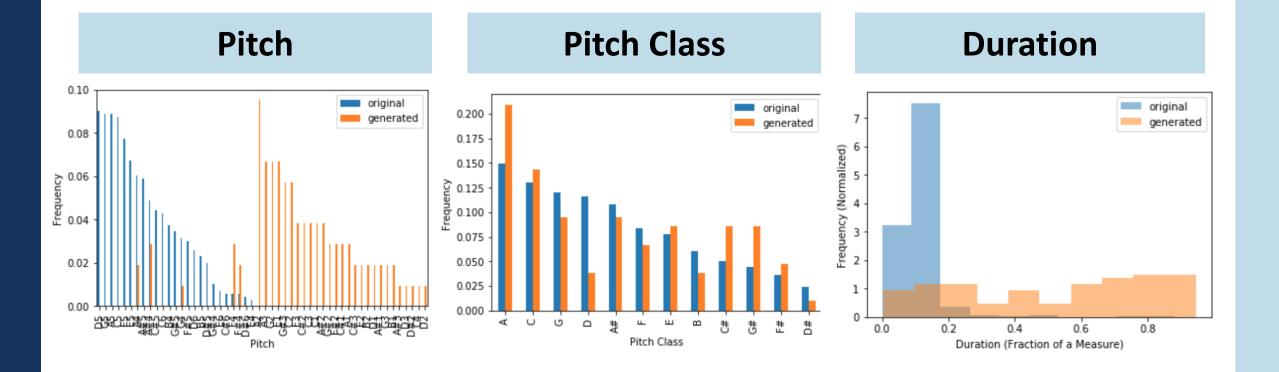




Limehouse Blues

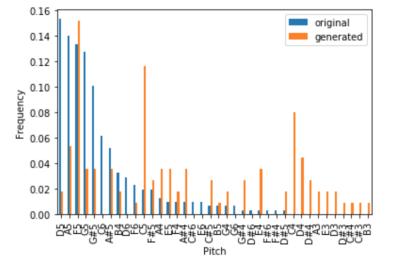
Pitch Pitch Class Duration 0.35 original original original 5 0.30 generated generated generated 0.30 0.25 4 Frequency (Normalized) 0.25 0.20 0.15 O.20 0.15 3 2 0.10 0.10 1 0.05 0.05 0.00 0.00 0 0.0 0.2 0.6 0.8 10 ш Ú G ш в A 0.4 Pitch 费 뿅 # 0 ₩ ŧ きせき ő Duration (Fraction of a Measure) Pitch Class





Brother Hubbard

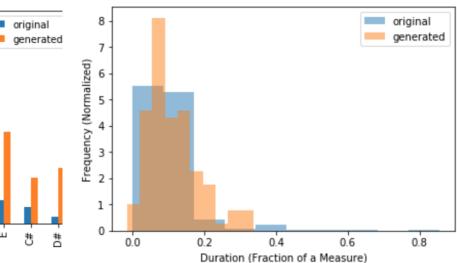
Pitch



0.200 8 original generated 0.175 7 Frequency (Normalized) 0.150 0.125 0.100 0.075 0.050 0.025 1 0.000 0 Ġ · 불 Pitch Class ш A в ш 费 ŧ 뿅 # 0 0.0

Pitch Class

Duration





Demo